

The

COLLABORATORS

	<i>TITLE :</i> The		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

The

1.1 The Problem

The Problem Stories Inc. Presents:

The Problem Guide, Welcome...

The Story

The People

- Who are they?

The Equipment

- What do they use?

The Modules

- What did they do?

The Demos

- They did demos too?

Adress/Boards

- Where can I reach them?

Companies

- The Problem Companies?

Why?

News

- What else is new?

Respect to...

- Who are our role-models?

* Pick a subject by clicking on its button.

* Go back by using the [Retrace] or [Contents] button.

1.2 The Story

The Story of The Problem

This is were we will tell you all about how The Problem emerged from the dark corridors of

Aalten

In 1992 there was need for a change!

The old computer house modules had become repetitive, so a new sound emerged from the underground with as first example:

The Problem

The Problem first consisted of Alco "Rhythm" Lammers and William "DJ Infinity" Westrum. Their work was and is not meant 4 public use.

In 1993 Thijs "Solution" Stalenhoef joined and since then, they lost control!!!

Crazy as they are they are producing hi-quality modules at hyperspeed!!! Nothing can stop them now!!!

1.3 The People

The People of The Problem

Here you can find all that unimportant personal stuff about those guys who call themselves The Problem.

Alco 'Rhythm' Lammers

Thijs 'Solution' Stalenhoef

William 'Infinity' Westrum

Wanda

CSilla

1.4 alco

AlcoRhythm

Alco "Rhythm" Lammers is the sampler and module composer.

He's 18 years old and studies at the MTS in D'chem.

He is a Hellraiser/Jurassic Park fanatic... (strange combination huh?)

Most of all (and we always forgot to put it in the Doc) he is a fan of Stephen King. Yes, the king of horror!

Quote...

"I think that the one thing that keeps me going, are the reactions (mainly

positive) to our mods. Together with Solution I spent a lot of time, creating what I think, is good music (using a good computer! Thnx C=!!!). Before that, I spent even more time on my keyboard (all by my self, in the dark, I hate light) trying to find the right tune for the next mod. If it wasn't for your reactions, I would have given up making mods a long time ago.

It's really frustrating to realise how boring my life seems from the outside. But if you where me, I am sure you wouldn't want it any different. There is only one thing I am scared of: What if something happens to me, so I can't make music anymore. What if my hearing wears off. I can't live without (my) music. And right now, I notice that I forgot to turn on the radio (I'm dying!)..."

Signed AlcoRhythm...

1.5 thijs

Solution

This "Solution" Stalenhoef is a sampler and does some module work. He's also responsible for distributing the stuff. He is 1 of the sample sources of The Problem! Besides that he's Moderator of NLA_CHAT & NLA_AUDIO. He's 17 and studies at the CCS VWO in Aalten. Together with his partner Monique Meekes he has won lots of prizes in dance-contests...

Quote...

"Music and dancing means LIFE to me...If I didn't have my module work together with Alcorhythm I wouldn't be as much a human being as now! When I get back from school I NEED some Techno/Breakbeat/Dance music. It powers me up you see...Dancing too! People who see me dancing usually think I'm nutz or drunk or both! They are simply too narrowminded to see this is LIFE!!! Therefore I'd like to thank my partner in DANCE: Monique for her support in keeping my life going. All you people out there that have down'd our mods, keep up the good work and thnx 4 your support! Trance is also important, but in western society it is seen as something bad/weird/demonic. On the floor you go with the flow and your brain expands to cosmic proportions. Something else: When you buy records: LISTEN to them...do not only think "Well...They're famous" or "Well...It has a nice bassline/beat". NO! Listen to what the music has to offer. Listen to the whole concept and see the record as a whole! House is a FEELING!!! (And that is something some babyboomers/house-haters simply do not WANT to understand!!!) House music as a whole is going through bad times! Organizing a party is getting tougher everyday! So if we stick together and form ONE front we can DO something about it! The 'drug problem' is probably the biggest argument against! But there is no drug problem! I have NEVER seen a fight during a good party! (Either completely Underground or out in the open, but then with support from the city-counsel!) But in discos there are nothing BUT fights! During one party I stepped on the toes of some person I wouldn't want to meet at night in a small alley, but HE embraced me (yes he did) and said "Sorry Gabber, won't happen again...". You try and give a similar example for a night in a disco! So...Legalize (soft-) drugs like hashies and XTC, this will also

prevent trash-xtc to enter the market.
 For now: Let us go back to 1988, The SUMMER OF LOVE!
 Peace, Love, Unity and RAVE!!!
 Stay tuned for more stuff from me, Alco and the rest..."

__ Signed:
 (
 \ OLUTION
 ____)

1.6 william

DJ Infinity

William "Infinity" Westrum is a sample source for The Problem
 And when I say sample source, I mean SAMPLE source (He's got 100s of CDs!!!)
 He's 18 years old. He studies at the CCS HAVO, Aalten.
 When The Problem needs to record their work on tape, The DJ
 supplies the audiomixing equipment.
 He's got a girlfriend.....

Quote...

1.7 wanda

Wanda

Wanda is the first woman that joined The Problem.
 She is 19 and has long blond hair.
 She's a singer (listen to Wanda,Wanda2,Enraptor) and she sometimes helps
 with the module work of the rest of The Problem dries up.
 She's about 1.76m and she studies at a MEAO in a town not far from the HQ!
 In her spare time she used to be a maid...
 (Read Wanda&CSilla)

Quote...

"Oh, I'm so happy these days! My work with The Problem is truly
 fantastic. It helped a great deal in rebuilding my life after I had some
 really hard times. Thnx Solution, CSilla, William and Alcorhythm too!
 Your music has made my life worthwhile again.
 Let everybody be them selfs and stop wearing masks! House is here, and it
 is here to stay!!! To all you political persons out there: Damn You!!!
 Everyone must be free to choose the form of music they like, and mine (and
 The Problems) just happens to be house, SO WHAT!?
 Luv to ALL who supported us (Also Alcos mother for suppling Bugles all the
 time!) in one way or another!
 I send you my love..."

(\/) Signed: (\/)
 (\/ \/
 (\/) \/\//anda....
 \/

(\)
\

1.8 csilla

CSilla

She joined The Problem, but she hasn't done much yet, besides giving Solution and Alcorhythm (and Wanda too to some extent) a LOT of inspiration... (She is being pushed to start singing too, her voice is great! => Bjork?)

She's 18 and is the sun in the place! Always happy and cheerful! Well...She just did her exams at CCS (VWO!) and is probably going to pass them aswell!!! Almost certainly Enschede University is going to be her place for the years to come...(The rest will miss her. She'll only be around weekends!). And then her hair....Solution likes to play with it! It is long, black and curly...

Quote...

"I have to write this, they said. Because everybody did it! Personally I don't think it is of no use to tell you who I am. You out there probably read this because it came with the module. You got that because you want to hear music, no matter who made it! But alright, I will tell you something...

First of all: Just LOOK at the world around you! The world you and I have to live in is not all as bad as it seems! Look at the birds, and smell the flowers! Life is GREAT! Make wonderful friends (I know I have...) and live life the best possible way! But...take care for the environment!

The Problem are great guys, although Infinity should stop showing up late and Alcorhythm should learn to control his tempere. Solution should stop pushing me to sing for them! I'll sing when I'm ready! (Not now that is!). Wanda is great too. But she should eat less Bugles...

With kind regards....

Signed:

CSilla

1.9 The Equipment

The Equipment of The Problem

How do they do it? Here is your answer! A list of all the equipment used by The Problem :

1. A1200 with 2mb chipmem and 65mb HD. (storage and tracking use)
 2. A1200 with 2mb chipmem and 130mb HD. (sampling and tracking use)
 3. 1 Digimaster Sampler. (obvious use)
 4. 1 Samsung Midi-Set. (CD/12" sampling)
 5. 1 Philips Portable Sound thingy. (cassette sampling)
 6. 351+ CDs. (they eat CDs!)
 7. 1 Stereo Sound Mixer (Alecto Pro 33). (recordings on tape)
-

8. 'MIDI Master' MIDI Interface. (composing stuff)
 9. 1
 GEM WS 2 Keyboard/Workstation.

1.10 Keyboard Workstation

The GEM WS2 - Keyboard/Workstation

This one was so expensive that we'll tell you a little more about it.

The Problem uses this device to compose their melodylines.
 They also use it to find out what chords the victims in case of a replication use. The sounds of the keyboard is often sampled if samples couldn't be sampled from the original source. Thanks to GEM!

The GEM WS 2 Keyboard/Workstation is a now somewhat aged Keyboard with some intelligent stuff in it to make it Workstation. It has 61 lightweight fullsize keys. There are 128 sounds in it (to wich you can add another 128). It knows 61 drumsounds, 96 global settings, 32 built in drum patterns and 32 realtime effects. There is a pitchball, a soundmixing system, MIDI support, a Disk Drive Option, a (5 way) split function, a 16 note polyphone, a sequencer (with chain composer), an alpha dial, an audio in/out connection, a 2*20 Watt built in speaker set and a lot more.

This was probably very boring, but we had to put it in, sorry!

1.11 Adresses and Boards

Adresses and BBSs

Let's contact The Problem now, at these addresses:

Alco 'Rhythm' Lammers

Thijs 'Solution' Stalenhoef
 Lage Veld 114

Bredevoortsestraatweg 66

7122 ZK Aalten
 The Neverlands
 +31-(0)5437-75746

7121 BK
 The Neverlands
 +31-(0)5437-72450*

William 'DJ Infinity' Westrum
 Kleine Moate 85

7123 CN
 The Neverlands
 +31-(0)5437-71331

Wanda and CSilla do not want their addresses to be published!!!
 Any mail for them should be sent to one of the rest!

* = Thijs Stalenhoef can also B contacted by Netmail at:
AMY: 39:157/101.12
NLA: 14:105/2.12
FIDO: 2:281/510.6
2:283/410.12

And now for some REALLY COOL Boards:

The Twilight Zone
<-- Support BBS!

Dutch Dreams
<-- DD Style WHQ!

Grafix Attack
<-- All the GFX U can eat!

Penthe
<-- Lot's of Mods!

These 4 are VERY COOL boardz and they all have a lot (all?) of our modules!

1.12 Dutch Dreams BBS

Dutch Dreams

Sysop.....: WHiRLWiND (Said Ouissal)
CoSysop(s).....: Dennis The Menace
MB Productions
What's in store.....: A lot...
Phone Number.....: +31-(0)53-319-325

Comment from The Problem:

Mmmm, we like this board....and the sysdude 2...
The sysdude was one of the first to recognise our true potential!
(Who was the first? - Ed.). It's the
DD Style
WHQ!!!

1.13 The Twilight Zone BBS

The Twilight Zone

Sysop.....: Folkert de Gans
CoSysop(s).....: Arnoud Smit
 Jeff Jangli
What's in store.....: Lots of Mods
 Demos

Phone Number.....: +31-(0)20-676-4584

Comment from The Problem:

Wow! This is our
 support board
 !

So (ofcourse) it has a special 'The Problem' area!!!
(Look in the 'Modules' area...)
And the sysop is really nice! (if you can get a hold of him...)
Thnx Folkert!!! Thnx a thousand times over...and stuff...(or something)
(It has a CD-ROM too BTW!!! COOL!!!)

1.14 The Grafix Attack BBS

The Grafix Attack

Sysop.....: Kees Huizer
CoSysop(s).....: Edwin Rusche
What's in store.....: All the GFX you can imagine!
 If there's something new, they've got it!!!
Phone Number.....: +31-(0)20-474-5816

Comment from The Problem:

This board has everything (HEY! The Twilight Zone has everything too! -
Ed.)!!! How do they do it? Kees has always supported us, THNX!!!

1.15 Penthe BBS

Penthe

Sysop.....: Leo Elsinga
CoSysop(s).....:
What's in store.....: Mods,Mods,Mods...(All the house/dance mods there
 are?)
Phone Number.....: +31-(0)17-369-8146

Comment from The Problem:

This BBS was the first BBS EVER to be called by
The Problem...The Sysop is an EX-DJ and is (still) a real
house-freak....If he's around (often late...), try and have a chat..
THNX Leo!!!

1.16 Companies

The Companies of The Problem

The Problem have a few so-called companies.

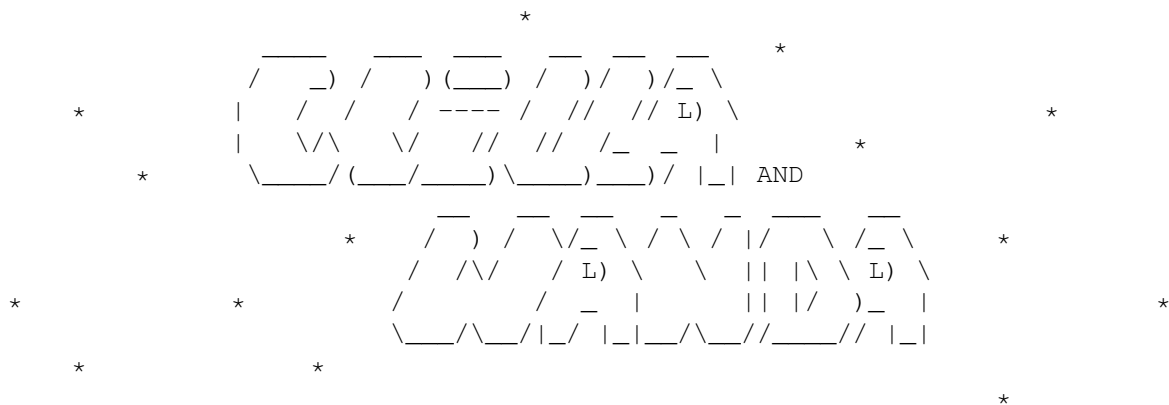
What are those companies?

Well... The part of The Problem that composes music is now officially renamed to The Problem Music Inc. This doesn't mean that the name has changed, it just indicates that this is the Music Part of The Problem. Another part of The Problem is The Problem Stories wich is responsible for the lovely Wanda&CSilla story, and ofcourse, this doc.

There are more of those company parts. There is a The Problem Graphics Centre that designs their own logos and pictures. Another is The Problem Programming Inc.

Whatever happens : The original name 'The Problem' will not change!

1.17 Wanda and CSilla



What you see here, is the start of an amazing adventure. The story is a real thriller. Spooky scenes, nice soundeffects(?) and a little bit of erotic stuff. The story tells how The Problem got in touch with Wanda and CSilla and what happened after the first meeting.

You will receive a part of the story with every module you download. Just collect them all, and find out what Wanda did to CSilla, what CSilla did to Wanda and what Bugles can do to a human being...

Take a bag of Bugles and read all about the exciting lives of five persons:

Wanda

CSilla

AlcoRhythm

Solution

DJ Infinity

The story is written by The Problem Stories Inc. and may not be continued by anyone else!

1.18 Bugles

Bugles

Bugles are very crispy snacks, produced by a company called Smiths. They are currently destroying their reputation (good reputation) by giving Bugles a new (stupid) name: 3Ds!!!

The Problem is NOT happy with that, because they supported these wonderful Bugles in almost all of their modules. Hell, they even named one of their modules after them...

All three members noticed that the taste of the (former) Bugles is slowly changing into something undefinable, that undoubtedly Smiths are calling

3D
...

1.19 3D

3D

What is (love) 3D...

The world in which we live has 3D dimensions. There are as many dimensions in a world as you can imagine different lines standing under a 90 degree angle to eachother. When you....GET ON WITH IT!!! Said God to the writer, and he did....

1.20 News Page

The News of The Problem

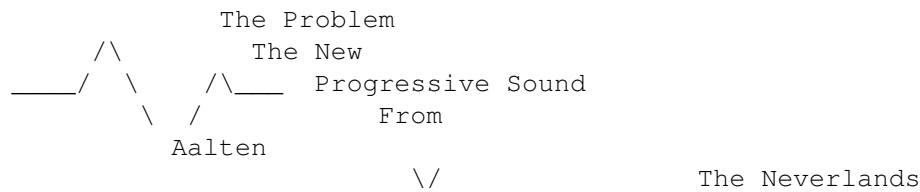
On this page you can read all the latest stuff about The Problem. You can find out what they did the last few days, what they bought, and more importantly : This is the page were you can find out what the next project of The Problem will be.

1. The Problem have been asked to become a part of DD Style!!!
And they did! We will still be known as The Problem but some of our work will be esp. for Dutch Dream productions!!! (Like Demos/Music-Discs etc.)
2. Did U know that DJ Infinity has still got the same girl!??
3. DJ Infinity is going to buy an A1200 soooooooooooooon!!!
(He said this quite a long time ago...)
4. The Problem Stories Inc. is now busy writing a story called

Wanda and CSilla

.

See you in a next module!!!



1.21 The Problem Respects:

Respects To

The Prodigy, Nexus 21, Moby, N-Joi and the rest at Deconstruction, XL recordings, Suburban Base, Monique, Folkert de Gans, Kees Huizer, Leo Elsinga, Rob Mantel, Robert Udo, Said Quissal, 3Phase, DJ Dimitri, Marcello, Lucien Foorth, Remy, and all other dutch top DJs, All the DD members, DJ Hooligan, Richard D. James (aphex Twin), Radio 538, Jaydee, Cappella, Carl Cox, Mickey Finn, Praga Khan & Jade4U, GTO, SL2, Liquid, Vrieze, The Future Sound Of London, DJAX UP, and everyone else who supported The Problem, by downloading their modz!
All we forgot!!!

- * Listen to the next PARTYNIGHT on Radio 538!
- * And remeber to keep saying 'Bugles' to 3Ds!

Totally NO respect To

2 Unlimited, The Maker of the 'It's Brutal' module (600k+ and 1 sample a mod!!!!AGAD!!!), 2 Unlimited, Smiths (renaming Bugles to 3Ds?!?!)
All SHORT-SIGHTED PC users who cannot respect Amigas, and all DJs who can only play GabberHouse!!! (Fuck them)

And MOST OF ALL:

H E D Y D ' A N C O N A ! ! ! ! !
For NOT putting Radio 538 on the AIR!!! (10 Megz FREE DOWNLOAD, for
anyone who will BLOW HER HEAD OFF!!!!)

1.22 Why the fuck....

Why did we make this guide anyway?

Well...The Problem indicated that nobody seemed to read their 'Problem.txt'
they put inside the doc. So they asked us (WE WANT TO BE KEPT ANONYMOUS!!)
to make a guide for them: This is it...We hope you'll n-joi it!

1.23 Aalten

Aalten

Aalten is a little spot on the map. It lays slightly left of the utmost
corner of the world. To find it, just follow the marks (along the big
mountain) that say "Horizon" until you see a small road called
AaltenStreet. Go in there and you should find it! You can always ask
someone on your way, though not many people take this trip...

1.24 Demos

Demos

So they did, huh!?!

YES!!! They did...

Their demos are mainly (being) made by

DD Style

Other groups have been using their modules too!!!

Demos released:

1. Historic Moments - This demo was made by Revelation, and
sports a soundtrack made by The Problem.
Jean M. Jarre - Orient Express

Demos 2 B released soon:

1. A Raytrace Demo - This demo is coded by Genetix
(A part of DD Style)

It has lots of raytraced pictures in it and
has

The Spectacle
for a theme.

2.

Delusive

- Cowabunga!!! This is going
to be IT!!! This will be their first

music-disk! But wait!!! Don't stop now!

Press THE BUTTON!!!

(Made by DD Style also)

3. Unnamed - A demo they will (perhaps) make with Revelation...

1.25 DD Style

DD Style

Right...Who are these guys then?!

Well they are a group of demo makers, who have their own network of BBSs. The Problem are a part of this group which is very large!

Memberlist

Their WHQ is called Dutch Dreams and can be reached at +31-(0) ↔
53-319-325

The Sysops name is Said Ouissal while he calls himself WHiRLWiND....
Strange guy....

1.26 Delusive

The Delusive Demo

What's this all about???

Well, this demo is going to be a major breakthrough in the demo-scene!!!

(That is, we HOPE so...)

See it as a combination of a music disk and a trackmo...

Each mod will have it's own demo, their own unique set of FX!!!

Well...Here's sumtin about these modules...

Nota Bene: All these modules combined form The Problems FIRST ever EP!!!

They call it 'The Synchronized Minds EP'.....Get that demo now!

1. Synchronized minds

The Problem seems to have synchronized minds...Always when they are together, they will say the same things at the same time, and do the same doings at the same interval :-)).

What about the track then? Well...Breakbeats...Acid Bleeps...Ruff synths!!!
Warp-Factor 9!!!

2. Floating Sheep

A floating sheep is one free of pressure! A floating sheep is one at ease!
This mod contains (house :-) lots of 'twinkling' sounds, ethnic drums,
there are no sheep, and they don't float! You WILL after hearing
this fantastic module...

3. Long Term

Making modules is a difficult process. You have to plan everything a long, long time in advance. The Problem have been planning a fast brekbeat module for a long time, and this is it! 160 BPM, and reggae backing. Hear for yourself...

4.

Bugles

Well here is the The Problem theme! They called it Bugles for obvious reasons. They live on them...

About the music: Its a

Mellow

track.

It's not entirely unlike a crossover between Country&Westerns 'Reincarnation' and Slo Moshuns

'Bells Of NewYork'

(No it's NOT!!! - Ed.)

5. Delusive

....?

1.27 Dutch Dreams Members

Here's a complete Memberlist

Amiga Section

Whirlwind	- Leader, SysOp WHq Dutch Dreams
Apollo	- Co-Leader, SysOp EHq Stonehenge
Eagle	- SysOp Delta (Elite Only)
Al Capone	- SysOp Bust It! (U(tils)D(ivision)Hq)
Dennis The Menace	- Trader, CoSysOp Dutch Dreams
MB Productions	- CoSysOp Dutch Dreams (Util Div)
Mega Fortress	- SysOp DHq MF Enterprise
Sky Raider	- Trader, CoSysOp MF Enterprise & Safari
Predator	- SysOp Twilight Zone (Main Dist Site The Problem)
Grinder	- SysOp Tycoon Lagoon
Acetone	- Trader (Public Energy)
Embryo	- SysOp Console EHq Twice Lost
Deathrider	- SysOp BHq Last Action
Communicator	- SysOp PHq House Of Consumption (Temp Offline)
SubZero	- Trader SNes Warez
Feanor	- MailTrader (Genetic)
The I.D.Man	- Trader
X-es	- Trader, CoSys at Stonehenge
Solution	- Musician
DJ Infinity	- Musician
AlcoRhythm	- Musician
Prosatanus	- Grafician
Orlingo	- Musician & Grafician
Xaron	- Musician
Muse	- Musician
IGM	- Musician

One - Grafician
 Solo - Coder
 Tib - Coder
 Black18 - Hardware & Money Supplier
 Falcon - Musician

PC Section

James Bond - Leader
 Sherlock Holmes - Co-Leader

To Fat - Grafician
 King Terry - Grafician
 Sid Barret - SysOp PC Hq Pink Floyd
 Maverick - Trader

Boards

~~~~~

|                      |        |                  |                        |
|----------------------|--------|------------------|------------------------|
| Dutch Dreams         | (WHq)  | - +31-53-319325  | - 24h                  |
| MF Enterprise        | (dHq)  | - +31-72-151193  | - 24h                  |
| Stonehenge           | (eHq)  | - +31-5413-55073 | - 24h                  |
| Twice Lost           | (CEHq) | - +31-75-356496  | - 24h                  |
| Delta                | (PvS)  | - +31-5410-31092 | - 24h                  |
| Bust It!             | (UDHq) | - +31-NotYetWork | - xxh                  |
| Pink Floyd           | (PCHq) | - +31-5490-51164 | - 24h                  |
| First Action         | (BHq)  | - +32-89306401   | - 24h 4 Nodez Ringdown |
| House Of Consumption | (PHq)  | - +315-14912872  | - 24h                  |

## 1.28 Y(M)ellow Pages...

### Mellow

What the Hell is that???

First off: Mellow is NOT (only) Robin S. (so...COOL it D.S.!)  
 Also, Mellow is NOT 2 Unlimited (god no!)

Mellow is a collection of all types of music (most of them haven't got a name), that are not

Hardcore

or

Techno

!

It is what you hear when you listen to

The PartyNight

.

Best examples (10-06-'94) are:

Country&Western - ReIncarnation

XPress2 - Say What!

2 Phases - Quest 4 Trance

Slo Moshun -

Bells of New York

LuvSpunge - Do You Feel What I'm Feeling?

Joe T. Vanelli feat.  
CSilla  
- Play With The Voice

Record Labels:

Junior Boys Own (XPress2)  
Outland (LuvSpunge)  
Wonka (DJ Creator)  
Work (Sil)

## 1.29 BreakBeats / Hardcore

BreakBeat

BreakBeat is a form of music that originates from the U.K. (To the West of Neverland, and discovered by Columbus(? - Ed.) )  
It uses a strange pattern in the Drumsection, is very catchy, and frequently used by The Problem!  
Breakbeats are often used together with other music, creating stuff like Ragga-BreakBeat or Jungle-BreakBeat...

There are LOTS of GREAT BreakBeat-Tracks around:

The Prodigy - All  
Altern8 - All ( Armageddon )  
DJ Hype - All  
Acen - Close Your Eyes  
- Trip 2 The Moon  
- Kaleidasopiclimax  
- Window In The Sky  
The Problem -  
Talk  
-  
The Twilight Zone  
-  
Long Term  
Buy some TODAY!!!

Hardcore

Hardcore is music that is mainly fast. Actually, its ONLY fast...  
It is even debatable if it IS music...  
You can recognize a Hardcore lover by the total absence of any hair.

There are SOME good Hardcore tracks:

Jones & Stephenson - The First/Second Rebirth

---

DJ Hooligan - All  
And that's it...

Record Labels :  
Bonzai (Jones & Stephenson)

The remarks made above, are strictly meant to indicate what The Problem thinks. They shouldn't be interpreted as insults (or something...)

## 1.30 Techno/Ambient

Techno/Ambient

This is no place for 2Unlimited!!! (Rule: When there's a video with people in it shouting "Techno, Techno, Techno" that means it is NOT! - Ed.)

Techno is also a name for a board scope of music types.

There's Intelligent Techno (Under this we also put Ambient) with guys like Richard D. James (Known as 'Aphex Twin' or 'Polygon Window') and there is stuff like Hardtrance (So Sven Vaeth and Spicelab) and Acid. (Acid Junkies) They both aren't mellow or hardcore or breakbeat or 2Unlimited or what ever. THIS IS A CLASS APART!!!

The music is mostly more abstract (or something)...

Good Tracks:

Aphex Twin - On  
Polygon Window - Surfing on Sinewaves  
Sven Vaeth - An Accident in Paradise  
Spicelab - Lost in Spice  
Acid Junkies - Paranoid Experience  
Mike Dearborn - Chaotic State

Best labels:

Warp (Aphex Twin)  
DJAX-UP (Acid Junkies/Mike Dearborn)  
Harthouse (Spicelab/Sven Vaeth)

## 1.31 Radio 538

The Radio 538 (Now Dance) Partynight

The Partynight is a great source of inspiration to The Problem  
In this night, Radio 538 will play a constant stream of Mellow!  
Some of the best DJs around will play their stuff here:

100% Isis  
DJ Marcello  
DJ Jean  
> Lucien Foorth <  
Maurits Paardekooper

and more...

Although the major event always takes place on Saturday Nights (once in about 4 weeks), there is ABSOLUTELY no reason why you should not listen!!! The only valid one, is the one where you just picked up your girl! (Then listen together!!! - Ed.)

Don't miss the next one, just don't!!! (tape it...)

## 1.32 The Modules

The Modules of The Problem

This a list of all available modules by The Problem until now:

01.

Invention  
02.  
Hell's Party  
03.  
Wanda  
04.  
The Love Party  
05.  
Grafix Attack  
06.  
Armageddon  
07.  
Penthe  
08.  
Talk  
09.  
The Spectacle  
10.  
Enraptor  
11.  
U Got 2 Let The Music  
12.  
The Twilight Zone  
13.  
Doop  
14.  
Wanda 2 - The Mellow Influence  
15.  
Bells Of NewYork

## 1.33 Mod.Invention

Replication of a CD Track.

Created after hearing the track on a CD called "Move The House 8".  
Try this on 4 size...it's GOOD!

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Original Title : I Can't Take This  
Original Artist: Rhythm Invention

### 1.34 Mod.Hells\_Party

Replication of a CD Track.  
Created after hearing the track on a CD called "Move The House 8".  
At first the samples were taken from a tape, wich made this module somewhat low quality. This has been corrected, and the final version is incredible!  
Very good!

Original Title : Hell's Party  
Original Artist: GLAM

### 1.35 Mod.Wanda

Cowabunga! Heeere iiis Wandaaa!  
First module completely composed by The Problem it self!  
Created after hearing a radio commercial for a 'sex o phone'. The Voice said her name (  
Wanda  
) and it was sampled. The beginning of a complete adventure!  
It's great. If u are a House Freak then get a load of this!

### 1.36 Mod.LoveParty

And now something completely, completely different :-) An ambient xperiment!  
Very strange. The only reason this module was released was that it had to be proved that The Problem could do these SLOW mods to.  
However, to keep up the reputation in the House scene, they managed to only use sounds, sampled from house CDs...

### 1.37 Mod.Grafix-Attack

Well, this speaks 4 it self.  
Created to onor the great Grafix Attack BBS. We were asked to make a theme, and we did it.  
Grafix Attack (BBS) Theme, very nice!!!

### 1.38 Mod.Armageddon

Finally some English Hardcore!!!  
The Problem took the challenge and made an 'Altern 8' module.  
And it worked out just fine! The resemblance is almost perfect.  
Created after hearing the track on the Altern8 Album. Not all samples used  
came from this album though (find out wich one!).

Original Title : Armageddon  
Original Artist: Altern 8

### 1.39 Mod.Penthe

A promotion mod!  
The Problem pays their respects to 'Penthe BBS #1'  
150 BPM!!! You'll like this for sure!  
Lots of very good drums in here, so no reason why you shouldn't have this!  
If you like it hard: Get It!

### 1.40 Mod.Talk

A mod about 'The Amazing Way In Wich A Human Communicates.'  
It's very heavy, it's very good and it is composed by The Problem...  
Uses samples that were coinsedently sampled during a TV program. It just  
happened, and it was responseble for a VERY COOL module indeed!  
Uses Breakbeats as well as the normal boom-boom beat.

### 1.41 Mod.Spectacle

Fabulous module...of course!  
No Breakbeats in this mod, wich means that you can expect something a little  
more to the  
mellow  
side of House. The beat seems to be quite popular too.  
Just listen, it's high quality all the way, with a little surprise at the  
end!  
Great!!!

### 1.42 Mod.Enraptor

And now for something completely different!  
Yes, yes, yes!!! We did it again, another fab mod! With a good drum part,  
and with vocals by the (by now) well know

WANDA  
!!!

This was created because of the fact that Wanda was now an official member  
of The Problem. The title is randomly picked. Sorry for that!

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### 1.43 Mod.U\_Got\_2\_Let\_Music

After a long time, The Problem releases another replication mod! This time Cappella was the lucky group!!! We used 38(!!!) Samples by combining some of them into one sample! The mod was created after one of the member of The Problem got the single. It seemed impossible to do, but when it was finished, it sounded pretty good! So....here is:

Original Title : U Got 2 Let The Music  
Original Artist: Cappella

### 1.44 Mod.Twilight-Zone

Breakbeats are back!  
Created to honor the great  
'TwilightZone BBS'

As you should know by now, The Twilight Zone is our official support BBS! It has all our modz. And now we bring you The Twilight Zone Theme! After 3 modz without, we used breakbeats again, AND HOW! Listen to your self and call: The Twilight Zone! (Mention this guide)

### 1.45 Mod.Doop\_van\_Doop

Yes, yes, yes!!! Another remake!  
The Problem proudly presents: Doop - Doop - Doop  
This module was created a long time before the track became popular.  
It was rereleased a few months later in a \*STUPID\* remix.  
This mod is the replication of the first release in the Urge 2 Merge Mix!  
It is MUCH MUCH MUCH better! Guaranteed!

Original Title : Doop  
Original Artist: Doop

### 1.46 Mod.Wanda2

The longest module The Problem ever made.  
There are two completely different parts. Part 1 and....Part 2.  
The first one is sort of a ReMix of the original Wanda Module, though the only thing that is still in tact is the

Wanda  
Voice, from the commercial.

The more experienced Problem Listener, will even recognize the Piano in this mix (in the second half of the first part!)

The second is a \*  
MELLOW  
\* part.

This part is also available as a standalone module, called Mellow Infuence! It's very cool, and super addictive. Once you hear this, you will not want to stop!

Total playing time (both parts) is over 9 minutes (ALL 63 Patterns!), and the time is really worth it!!!

## 1.47 Mod.BellsOfNY

Wow, what a slammer!

It's a replication of the 12" and it's great!!!

The module is about the biggest (in size) of all our mods and there's a very nice surprice in it... just listen and you'll hear!

This module is aimed at the

Mellow

fanatics. We replicated the WHOLE track, wich can't be called short...

Original Title : Bells of New York

Original Artist: Slo Moshun

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